# **Brandi Smetko**

## **UX/UI Designer**

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#### SUMMARY

UX/UI designer with a background in psychology. Experienced in communicating with a variety of people, identifying problems, and finding simple solutions. Skilled in implementing changes based on feedback to increase usability and satisfaction.

#### **PROJECTS**

## Airbnb Eco-Hub — WWU STUDENT PROJECT 2020

- Worked across an interdisciplinary team that worked with the design lead of Airbnb to collaborate, and develop a hub whose purpose was to increase users' knowledge of their local environment, or based the location of their stay
- Completed research, identifying pain points, wireframing, user flows, and a competitive analysis

# Recipedia — CF STUDENT PROJECT 2021

- Utilized Lean UX to create a simple and easy-to-use recipe application that allows users to browse, search for, and view step-by-step instructions
- Used qualitative and quantitative data to complete a competitive analysis to determine and identify pain points, and common design patterns that users expect when using a recipe application
- Completed wireframes, a style guide, an icon set, prototypes, and hi-fidelity mockups
- Created a responsive design using breakpoints so the app could be used on a mobile phone, tablet, and computer

# **Guzzir** — CF STUDENT PROJECT 2022

- Created an application for iOS and Androids that allows users to locate gas stations and EV charging stations, and complete their payment from the application
- Included all gas stations and charging stations to prevent users from managing multiple gas applications
- Designed a gas card and reward system as an incentive to use the application
- Created wireframes, user flows, prototyping, user testing, and hi-fidelity mockups

# Abode — CF STUDENT PROJECT 2022/2023

- Designed a mobile platform that allows users to control home appliances, and helps users manage the amount of energy they use
- Incorporated motion design, and 3D elements
- Defined core brand values
- Created hi-fidelity screens, storyboards, implemented

#### **UX SKILLS**

Information architecture

Cross-platform experience

User-centered design

Usability testing

Wireframing

Prototyping

Responsive web design

#### **UI SKILLS**

Storyboarding

Interaction flows

Branding

Color theory

Typography

Style guides

Mockups

#### **TOOLS**

Sketch

Adobe After Effects

InVision

# **EDUCATION**

# BS in Psychology —

Western Washington University

Sept. 2019 - Jun. 2021

**Intro to UI Design** — Career Foundry

Oct. 2021 - Nov. 2021

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**UI Immersion** — Career Foundry

Nov. 2021 - Jul. 2022

**Animation for UI** — Career Foundry

Jul. 2022 - Jan. 2023